


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			<div>WBF Convention Card</div> <div></div>
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE: STANDARD			
AGGRESSIVE IF NV, SOUND IF VUL.		Lead	in Partner's Suit		
RESP: NEW SUIT= NF, NEW SUIT JUMP= Inv, CUE= supp and/or looking fo	Suit	3rd,4th or 5th	LOW SHOWS INTEREST		
JUMP CUE= MAX INV IN SUIT + 4 CARDS FIT, NT= NAT.	NT	LOWEST WITH 2 HONORS	LOW SHOWS INTEREST		
RAISE= NAT, JUMP RAISE = PREEMPT.	Subseq				Category: BFAME-2025
	Other:	SMITH ECHO			Country: UNITED ARAB EMIRATES.
					Event: ALL EVENTS.
					Players: NERMEEN - HUMAYUN
					Updated on 6th Mar. 2025
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
2ND=15-17 + STOPPER.	Lead	Vs.Suit	Vs. NT		GENERAL APPROACH AND STYLE
4TH=11-14 NV, 13-16 VUL,THEREAFTER STAYMANN AND TRANSFERS,	Ace	AKJ/10 or x,AK	AKJ/10x),AK		2/1 , 5 CARD MAJOR, ♦ BY 4, ♠ BY 2, INVERTED MINOR, BAD RAISE, GOOD RAISE, MINORWOOD,
1x -p-1y-1nt (other 2 suits)	King	AKJ, AK10,KQx, KQ10	AKJ, AK10,KQx, KQ10		1NT=1R F OVER MAJOR, BERGEN, SPLINTERS, RKCB, LEBENSOHL,
	Queen	KQJx/KQ10x	KQJx/KQ10x		STAYMANN, JACOBY TRANSFERS (4 WAY), CAPPELITTI,BROZEL,GHESTEM,WALSH
	Jack	J10(9/8)x	J10(9/8)x		4TH SUIT = ASKING + GF. ,DRURY,FLANNERY,SMOLEN,EXT STAYMANN. BLACKWOOD,CHK. BACK,
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	(K/Q)109, 10X	(K/Q)109, 10X		.EXC. B'WOOD,LIGHTENER DOUBLE,SWISSJACOBY 2NT,JOSEPHINE
1-Suit: NON VUL= PREEMPT, VUL= SOUND.	9	1098,98, 9X ,109x	1098,98, 9X ,109x		1NT Openings: 15-17 BAL.,MAY HAVE 5 CARD MAJOR
2NT (5 + 5 , 2 lowest)	Hi-x	EVEN	EVEN		2 OVER 1 Respon: GAME FORCE.
CAPP	Lo-Hi	ODD	ODD		SPECIAL BIDS THAT MAY REQUIRE DEFENCE
	SIGNALS IN ORDER OF PRIORITY				
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	2♠= 20+ PTS OR 8.5 -9 PLAYING TRICKS, 2D NEG.,2NT 2ND NEG.
GHESTEM	Suit:1st	ATT		LO=ENCRG	3NT = GAMBLING
1M-3M= STOPPER ASKING.	2nd	ATT		HI=DISCRG	NEGATIVE DOUBLES THRU 4M
Modified Brozel over strong 1 club	3rd				Defence over Multi 2 D : Dbl = 4 cards Hts,2H = 4 cards Sp,2S = 5 cards Sp,all opening har
	NT: 1st	ATT		LO=ENCRG	
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	ATT		HI=DISCRG	
2ND & 4TH: CAPPELITTI	3rd				
	SMITH ECHO: Shift Directing				
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)					
T/O DBL= STRONG, ANY= NATURAL + NF, NT=NAT.	DOUBLES				
LEAPING MICHAEL	TAKEOUT DOUBLES(Style;Responses;Reopening)				
	12+ HCP,(10+ if good dist.);Reopening : depend on distribution and vulnerability				
	Resp: New suitNF, 1NT= 8-10 W STOPPER, JUMPin M=8-10 + 4CARDS, DBL JUMP in N				
	8-10 with 5 cards suit ; RESP: CUE= GF				SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
X = OPPONENT SUIT,MIN. ACE OR KQ IN OPENER SUIT,LENGTH NOT KNOWN					
LEAD INDICATING	NEGATIVE DBL THRU 3 MAJOR.				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER STRONG 1C - Modified Brozel					
	SUPPORTIVE X AND XX= 3 FIT				
OVER OPPONENTS' TAKE OUT DOUBLE	1NT-X-XX= Take Out to2c				
OVER MAJOR : BERGEN,OTHER MAJOR GOOD SUPP 3CARDS,JUMP IN OTH	ANY DBL OVER CUE XX=FIRST RD CONTROL				Psychics: RARE.
MAJOR INV.+ 3 CARDS , raise to 2,3,4 level in Part suit ,weak.	4NT - 5♠-DOPI, 4NT -DBL-ROPI				
REDBL shows +ve hand,New suit NF					

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣	X	2	4 M	11+ PTS, BAL OR UNBAL	1♥/♠/♣ Min 4 CARDS, 6 + PTS, 1NT=upto 10 PTS BAL OR SEMI BAL 2♣ = INVERTED 11+ PTS, 2 D= WEAK, 3 Any splinter 10-12 pts, 4M to play 2NT= 10- 11 PTS, 3 ♣= BAD RAISE 3NT = TO PLAY. 2H/2S : Rev Flannery	1♣-2♣-2♦= control in S, 2♥ control in H, 2S Slam interest : 2NT control in both M. 3c = 5 or more clubs	
1♦		4	4 M	11+ PTS, BAL OR UNBAL	1♥/♠ Min 4 CARDS 5 + PTS, 1NT= 6-9 PTS BAL OR SEMI BAL 2 ♠= INVERTED 11+ PTS, 2 ANY= WEAK, 3M splinter 10-12 HCP, 4M to play 2NT= NAT 10- 11 PTS, 3 ♠= BAD RAISE 3NT = TO PLAY.	1♦-2♦-2H weak hand; 2S slam interest; 2NT = control in both majors 3c = control in hts, 3d= control in sp	
1♥/♠		5	4♥	11+ PTS, BAL OR UNBAL	1NT= 1RF, 3♣=10-12 +4FIT OR SPLINTER ANY 10-12, 3♦=7-9+4FIT, 2NT=13+PTS+ 4FIT, 3♥/♠= WEAK + 4FIT, 3 OTHER M= SPLINTER 2H/S-3cards 8-10 HCP; 3H/3S= 4cards wak 0-6 HCP	1H/S - 1 NT - 2c (min 2 in clubs) 1 H/S= 2NT - 3 any sing; 4any void	2♣=DRURY+3 CARDS FIT,
1 NT				BAL 15-17 + May be 5 CARDS MAJOR.	2♣= STAYMAN, 2♦/♥/♠/NT= TRANSFER, 3NT= TO PLAY 3C/3D/3H/3S=4441 (Singleton in bid suit with mild slam interest)	1nt-2c-2d-3♣= EXT. STAYMANN.	
2 ♣	X			21+ ANY DISTRIBUTION or 8.5 or more playing tricks	2♠=0-7 any dist., 2NT=8-10PTS, 3NT= 11-12 PTS, ANY= NATURAL FC	2♣-2♦-2NT=21-23PTS. 2♣-2♦-3NT=24+ PTS.	
2 ♦	X	0		5 or 6 hts with 4 sp, 11-16 HCP	2HL2S to play,, 2NT=FORCING RELAY.	2D-2N-3C/3D-3 Cards in bid suit, 3H- 5422, 3S- 4540, 3N- 4504; 4C-4630; 4D; 4603	2D-2N-4H =4521 or 4512
2 ♥		5		6♥ or 5H +5 Any Minor, 5-10 HCP	2NT= FORCING RELAY.		
2 ♠		5		6♠ or 5S +5 Any , 5-10 HCP	2NT= FORCING RELAY.		
2 NT				20-22 HCP	3c STAYMANN , TRANSFERS		
3 ♣		7		6-10 HCP,	3♦=DIST ASKING, ANY=NAT. F, 4c=RKCB.		
3 ♦		7		6-10 HCP,	4♣=DIST ASKING, ANY=NAT. F, 4d=RKCB.		
3 ♥		7		6-10 HCP,	4♠=DIST ASKING, ANY=NAT. F, 4NT=RKCB.		
3 ♠		7		6-10 HCP,	4♣=DIST ASKING, ANY=NAT. F, 4NT=RKCB.		
3 NT	X	8		GAMBLING, SOLID MINOR	4-5♣/♦= To play, ANY IS TO PLAY		
4 ♣		8		TO PLAY.	4♦=SLAM INTEREST, 4NT=RKCB.		
4 ♦		8		TO PLAY.	4♥=SLAM INTEREST, 4NT=RKCB.		
4 ♥		8		TO PLAY.	4NT=RKCB.		
4♠		8		TO PLAY.	4NT=RKCB.		
4NT	X			2 SUITED HAND IN MINORS 6-5 OR MORE	5♣/♦= TO PLAY		
5♣		9		TO PLAY.			
5 ♦		9		TO PLAY.			
5 ♥		9		TO PLAY.			
5 ♠		9		TO PLAY.			
5NT	X			King Asking			